Video Connector:

Pin	Function
1	Red Video
2	Green Video
3	Blue Video
4	Monitor ID Bit 2 (not used)
5	Ground
6	Red Return (ground)
7	Green Return (ground)
8	Blue Return (ground)
9	Key (no pin)
10	Sync Return (ground)
11	Monitor ID Bit 0 (not used)
12	Monitor ID Bit 1 (not used)
13	Horizontal Sync
14	Vertical Sync
15	Not Used

Note: Monochrome-type monitors use Green Video for all video input and ignore Red Video and Blue Video.

Note: Monitor ID Bits are not used. The monitor type is determined when your system is turned on.

Parallel I/O Port:

Pin	Assignments	Pin	Assignments
1 2 3 4 5 6 7 8	Strobe Data Bit 0 Data Bit 1 Data Bit 2 Data Bit 3 Data Bit 4 Data Bit 5 Data Bit 6 Data Bit 7	10 11 12 13 14 15 16 17 18-25	Acknowledge Busy Paper End Select Auto Feed Error Initialize Select In Ground

RS-232 Serial Port:

Pin	Assignment	
1 2 3 4 5 6 7 8	Carrier Detect Receive Data Transmit Data Data Terminal Ready Signal Ground Data Set Ready Request To Send Clear To Send Ring Indicator	

Keyboard and Mouse Connectors:

Pin	Assignment
1 2 3 4 5	Data Reserved Ground +5 Vdc Clock Reserved